

ENTRY DATES

Document Version: **1**

Closing date; 6PM: Wednesday 9 May 2018

i This date is when the Intention to Enter and an onsite Team Manager needs to be added to guarantee inclusion in the competition.

Publish draw date: Friday 11 May 2018

i This date is when London Youth Games publishes which Boroughs are entered into the competition.

Confirm squad date; 6PM: Wednesday 6 June 2018

i This date is when the squad details need to be entered on the entry management system.

COMPETITION DATES AND INFORMATION

QUALIFIERS

Sunday 10th June 2018
Redbridge Sports Centre
Times: 8:00am to 4pm

FINALS

Saturday 7 July 2018
Crystal Palace NSC, SE19 2BB
londonyouthgames.org/CrystalPalaceNationalSportsCentre
Registration: 12:00pm to 12:30pm
Competition: 1:00pm to 4:30pm

WHO IS IT FOR?

Any Licence, minimum grade or standard required?

Players nominated to attend Academy Centres, RPC training, represent their county, region or country are ineligible to compete. These lists will be published at londonyouthgames.org/hockey on the 1st May 2017.

SQUAD NOMINATIONS

i This is the squad you originally nominate.

Minimum: 7
Maximum: 20
Alternates permitted: 2 (Qualifiers & Finals inclusive).

TEAM ON THE DAY

i This is the team you bring to the competition.

Minimum: 7
Maximum: 12
i Some competitions allow alternates. This is where you can bring a previously un-nominated competitor.

Event	Oldest DOB	Youngest DOB	Likely School Year
Hockey Male	01/09/03		Year 9 & U

HOW DO I ENTER?

Competition Type: Secondary Open

How to enter: You will need to provide full details of your squad before the 'squad closed' date so each competitor can be checked and confirmed as eligible. Teams are submitted online. Contact your Borough Team Organiser for online access.

ABOUT THE COMPETITION

Competition Format	Points awarded are: 3 for win 1 for a draw and 0 for a loss. In the event of a tie on points in a group at qualifying stage, group placings shall be resolved as follows: a) by points accrued. b) by goal difference taking into account the results of all the games in that pool played by both teams. c) in the event goal difference is the same, goals for will be taken into account. d) if there are two teams still tied, the result of the pool game between the two teams involved will be used to determine the placings. e) if still tied a penalty shuffle competition will take place to decide the placings. Matches will be approx. 6 minutes each way
Draw Format	Qualifiers: Round Robin AM draw. 1st place teams qualify for finals. 2nd & 3rd placed teams will play cross-over knock out games with another pool. The winner of these games will qualify for finals. The Top 8 teams will qualify to play at finals. The losers will play a further knock out game for places 9 – 12; the 4th and 5th place in each pool will compete for in the plate competition. Any remaining teams, e.g. 6th and 7th place will play each other for final placings. Finals: round robin groups, then playoffs for 5th-8th place. Knockout for top 4 teams.
Seeding	Top 8 teams from last year will be seeded. All other teams will be drawn at random.
Final Positions	Points allocated based on final positions and group placings – all teams achieving same group position awarded equal position.
Medals	GOLD: winner, SILVER: finalist, BRONZE: 3rd place.

WHAT KIT & EQUIPMENT DO I NEED?

Kit & Equipment:	Players are strongly recommended to wear appropriate clothing including hockey-specific shin pads & gum shields. Players to provide own stick. Teams must include a fully equipped goalkeeper. Minimum goalkeeping equipment is detailed in the In2Hockey (Mini Hockey) rules, available to purchase from England Hockey, www.englishockey.co.uk
Team Manager Notes:	Please read these rules carefully and ensure your team is eligible and familiar with the rules. The order of pay will be published on the 'publish draw date', however the draw will be published on the day of the competition, post registration of all teams.

SPORT SPECIFIC RULES

1. The competition shall be played according to the Rules of In2Hockey (also known as Mini Hockey), unless otherwise stated in the final details for each competition.
Copies of these rules are available to purchase from England Hockey (www.englishockey.co.uk). Matches are played on synthetic turf pitches marked out for In2Hockey.
 2. Interpretations and guidance on all Hockey rules shall be provided by the Competition Director.
 3. The decisions of the Competition Director are final.
 4. QUALIFIERS: Groups decided by:
 - a) by points accrued.
 - b) by goal difference taking into account the results of all the games in that pool played by both teams.
 - c) in the event goal difference is the same, goals for will be taken into account.
 - d) if there are two teams still tied, the result of the pool game between the two teams involved will be used to determine the placings.
 - e) if still tied a penalty shuffle competition will take place to decide the placings.
 5. KNOCKOUT STAGE:
In the event of a draw, the game will be decided by a penalty stroke competition. The winning team is the team with the most goals after three players have had their turn.
In the event of a tie then the same players will repeat the process on a sudden death basis.
 6. UMPIRES: Umpires and officials for all competitions will be provided through the East and South Region Young Umpires Programme for 14-20 year olds where available.
Boroughs with youngsters interested in this programme should contact the England Hockey South Office on 01628 890 462.
IMPORTANT: Players nominated to attend Academy Centres, RPC training, represent their county, region or country are ineligible to compete. These lists will be published at londonyouthgames.org/hockey on the 1st May 2017.
 7. Incorrect information provided during nominations can disqualify the team and cause their entire Borough team to receive penalty points. Please check each competitor's details.
 8. The Competition Director reserves the right to suspend/cancel the event where required by weather/unsafe conditions.
- INCOMPLETE COMPETITION: In the event that the competition is cancelled or suspended, the following steps will be used to calculate a final result.
- a. The furthest completed stage of competition will be used to countback.
 - b. Any teams tied on position will be separated based on the rules above which determine group positions, using averages.
 - c. The minimum competition required to determine a result is a completed stage.