

ENTRY DATES

Document Version: **1**

Team closing date: Wednesday 24 May 2017

i Deadline 6pm. This date is when the School Games Organiser needs to submit their team entry onto Eventbrite.

Publish team entries: Friday 2 June 2017

i This date is when London Youth Games publishes which Boroughs are entered into the competition and the school team representing.

Finalise school name: Thursday 15 June 2017

i This is the date is when the School Games Organisers finalise any school name changes.

COMPETITION DATES AND INFORMATION

QUALIFIERS

Level 2 competition via SGO

FINALS

Tuesday 20 June 2017
Old Actonians CC, W5 4LL
londonyouthgames.org/OldactoniansCC
Registration: 9.15am to 9.30am
Competition: 10am to 4pm

WHO IS IT FOR?

Any Licence, minimum grade or standard required?

No independent school may progress to the ECB Regional finals, however will be permitted to progress from level 2 to the LYG School Games Finals

TEAM ON THE DAY

i This is the team you bring to the competition.

Minimum: 8 (teams permitted to start with 5) **Maximum:** 10

Event

Cricket Kwik Girls

Likely School Year

Year 5 & 6

HOW DO I ENTER?

Competition Type: Primary Schools

How to enter: For schools competitions the SGO will coordinate entries. Each SGO should send their Champion Kwik Cricket Girls team to their County Finals run by Kent, Essex, Surrey and their runners up to the LYG Finals. Middlesex boroughs will be required to send t

ABOUT THE COMPETITION

Competition Format	Points awarded are: 3 for a win, 0 for a loss. Groups decided by: overall runs scored, least run conceded, most wickets taken, head to head result (if 2 teams), toss of a coin. Match format: one innings per team, 8 overs per innings. Teams with highest score wins. See sports rules for information on match ties. In the event of a tie the team taking more wickets will be the winner, if still tied each player bowls 1 ball at the wickets (no batter), with the team scoring the higher number of strikes the winner.
Draw Format	Up to 8 groups of 3-4 teams with the winner of each group progressing through to knockout stages.
Seeding	None
Final Positions	Points allocated based on final positions and group placings – all teams achieving same group position awarded equal position.
Medals	GOLD: winner, SILVER: finalist, BRONZE: 3rd place.

WHAT KIT & EQUIPMENT DO I NEED?

Kit & Equipment:	Plastic Kwik Cricket bats will be the only bats permitted. No wooden bats permitted. Balls are provided. Wicket keeping gloves are permitted. Pads are not permitted.
Team Manager Notes:	Team Managers will be required to complete a Confirmation Attendance form before the competition. In the event of injury to a player, a substitute will be allowed to field, but not bowl. Should such an injury prevent the player batting, a substitute will be allowed to bat only with the permission of the opposing member of staff.

SPORT SPECIFIC RULES

These rules will run alongside the ECB Kwik Cricket Rules available to download from January at www.londonyouthgames.org/cricket

BATTING & SCORING

1. The batting side shall be divided into pairs, each pair batting for 2 overs, with a new pair starting at the end of the second, fourth and sixth overs.
2. Teams may start a match with a minimum of 5 players but they will only be allowed to bat for the amount of overs they have players. (5 players = 5 batting overs) They will still be required to bowl 8 overs to the other team, if the opposing have 8 play
3. Each team starts batting with a score of 200 runs.
4. Each time a batter is out, 5 runs are deducted and the other batter of the pair faces the next ball.
5. A batter may be out bowled, caught, run out, stumped, hit wicket.
6. There is no LBW law unless the batter deliberately blocks the ball with a leg or foot.
7. Runs will be scored in the normal way, as will byes.
8. WIDES and NO BALLS: 2 runs are awarded to the batting team for each wide ball and no-ball bowled, but no extra ball will be allocated, except in the final over of each innings when, in addition to the 2 runs, an extra ball will be bowled. No balls are scored use the +2 rule, so that if a player scores runs from a no-ball the penalty runs and the batters runs will count.
9. At the end of the first 2 overs, the first pair of batters retires and is replaced by the second pair until all 4 pairs have batted for 2 overs each.
10. The second team then bats for its 8 overs, if 8 players started the match.
11. In the event of a tie the team taking more wickets will be the winner, if still tied each player bowls 1 ball at the wickets (no batter), with the team scoring the higher number of strikes the winner.

BOWLING & FIELDING

12. Each player on the fielding side must bowl 1 over. If teams only have 5, 6 or 7 players then the umpire will select 1 (if 5), 2 (if 6) or 3 (if 7) to bowl a second over.
13. Bowling will take place from one end only.
14. Bowling should be over arm at London Youth Games Finals.
15. At local district competition overarm bowling should be encouraged with the first ball of each over overarm every time. If no amount of coaching and encouragement can achieve overarm bowling, even from a base start, then the rest of the over can be b
16. At County Finals underarm bowling and the 'double bounce' rule should be applied i.e. if the ball bounces more than ONCE, or rolls along the ground before it reaches the popping crease. If an individual chooses to bowl underarm then a score of +3 will
17. Players on the fielding side DO NOT need to rotate fielding positions.
18. With the exception of the wicketkeeper no fielder may field within 10 yards of the wicket, measured from the middle stump except behind the wicket on the off-side.
19. A fielder may move into the restricted area to field a ball provided he/she was outside the area when the stroke was made.

